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## **PRESS RELEASE**

### **MICROSOFT GAME STUDIOS™ AND HSI JOIN FORCES**

2/18/03--**Microsoft Game Studios™** ("MGS"), makers of the best-selling *Flight Simulator* and *Combat Flight Simulator* video games, has joined *Honor Squadrons International* ("HSI") as an in-kind production underwriter. MGS will create High-Definition photo-realistic Computer Graphic Image ("CGI") cut-scenes for the 10-part, 10-hour *HSI* television documentary series, vividly demonstrating important and exciting events in aviation history.

*HSI* will be the first aviation television series ever to use state-of-the-art 3D full-motion CGI graphics. The CGI cut-scenes will dramatically illustrate, in full-color and with 5.1 surround sound, gaggles of aircraft—from WWI through Vietnam—engaged in intense aerial combat, realistic battle damage, courageous low-level raids on ground targets, spectacular moments from air racing history, and the brilliant tactics used in air racing and combat that provided an edge for victory.

The use of CGI 3D action-oriented cut-scenes will allow *HSI* to show with incredible detail both the exciting and tragic stories as told by combat veterans and air racers of dramatic events that affected their lives. The CGI cut-scenes will also help attract a younger audience to *HSI* because of their intense interest in computer games and action-oriented TV.

For the *HSI* cut-scenes, MGS will use the current and advanced versions of the recently-developed graphic engine featured in *Combat Flight Simulator 3*, and *Flight Simulator: A Century of Flight*. These programs can create near photo-realistic aircraft skins, stunning visual effects and detailed terrain.

In addition to the cut-scenes, MGS will provide limited financial support to *HSI* for recording on High-Definition tape the critical interviews of aviation veterans and legends that will be used by both partners. MGS will also promote *HSI* through its best-selling flight simulator games, including a contest in which winners will travel with the *HSI* production crew on location, in the United States or Europe, in the *HSI* B-25 camera aircraft [The Eagle](#).

Samples of screen shots from the *Combat Flight Simulator 3* graphic engine are currently presented in the [Underwriter](#) section of the *HSI* web site [www.honorsquadrons.com](http://www.honorsquadrons.com). As progress develops on the full-motion cut-scenes, click on the ***HSI Behind the Scenes*** page for new samples of spectacular stills, as well as dramatic segments from full-motion cut-scenes that will be featured in the series.

Microsoft Game Studios™ is a leading worldwide publisher and developer of games for the PC, Xbox and online platforms. Their corporate web site is [www.microsoft.com/games/home/](http://www.microsoft.com/games/home/).

Follow the links below for information about:

*Combat Flight Simulator 3*: [www.microsoft.com/games/combatsfs3/](http://www.microsoft.com/games/combatsfs3/).

*Flight Simulator 2002*: [www.microsoft.com/games/PC/fs2002.asp](http://www.microsoft.com/games/PC/fs2002.asp).

*Flight Simulator: A Century of Flight*: [www.microsoft.com/games/PC/flightsimulator.asp](http://www.microsoft.com/games/PC/flightsimulator.asp).

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